Objectifs du Développement Durable
Learning Planet
Festival de l’Apprendre - LP Festival
SDGames
LEARNING PLANET

Learn to take care of oneself, others and the planet
Why?

The need for a global mobilization

As a society and a planet, we face a major challenge: Humanity generates problems faster than the knowledge needed to solve them.

We need to close the gap by exploring & sharing at scale new ways to collectively learn and teach, so that the new generations are empowered to find new solutions.

How can we foster collective intelligence to take better care of oneself, others and the planet?
UN Sustainable Development Goals (SDG)
A roadmap toward a more sustainable future

The 17 SDG provide a global and universal perspective to collectively address the world’s biggest challenges.

Focusing on SDG 4.7 can serve to engage learners in meaningful projects contributing to all SDGs.

How can we contribute to transforming education & research communities to better tackle SDG?
Now is the time to act at scale

There are 1.3 billion learners & educators worldwide willing to act. In higher education alone, there are more than 200 million students worldwide who could be invited to tackle SDG challenges via effective pedagogy for creative problem-solving.

More and more pioneers, students and educators, are already engaged in doing so.

It is time to scale those efforts, and leverage our collective intelligence.

This is the time for building a #LearningPlanet and enabling massive action
The Learning Planet Initiative
A global open-source ecosystem to involve everyone in developing sustainable solutions

Mission: Inspire & Empower

- Celebrate learning & its unique power to change societies for the better
- Raise SDG & SDG pedagogy awareness to an ever growing audience worldwide
- Create a global network of SDG-based education practitioners and experts
- Empower educators & students by experimenting & scaling effective pedagogies for creative problem-solving
- Prototype potential solutions for local and global challenges: digital tools, methodologies, etc.
- Harness collective intelligence for reaching SDG targets
Learning Planet
A unique initiative structured around 3 axes

**LEARN**
- Publications (Reports, MOOC, Podcast...)
- ESD* Repositories
- Open & Participatory Citizen Science

**CELEBRATE**
- Learning Planet Festival
- SD Games
- LP Social Media Challenge

**CONNECT & ACT**
- LP Platform & Digital Tools
- ESD* initiatives cartography
- Local Chapters & Workshops

*ESD=Education for Sustainable Development
Learning Planet Festival

**Goal**
To inspire the world and engage everyone in the celebration of learning for SDGs

**About**
A global Festival held in January (UN International Education Day on the 24th) synchronizing a series of participatory events

**Target**
General Public & all types of learning communities:
Schools, Universities, NGOs, Cities, Companies, etc.
Learning Planet Festival
Synchronizing the world once a year around the celebration of Learning for SDGs

festival.learning-planet.org

The Festival’s ambition is to inspire & empower people worldwide to take better care of themselves, others & the planet. The Festival will evangelize a culture of hope, cooperation & collective intelligence for problem-solving.

The Learning Planet Festival will consist in:

- **Major events:** On January 2020, the official launch of the Festival will take place at UNESCO headquarters. In coming years, official events could be organized simultaneously with selected partners in different countries. Bringing together eminent public figures, such events will showcase some of the most inspiring ESD solutions & will be widely relayed online & in leading media.

- **An open crowdsourced festival,** to reach exponential growth and impact, bringing together existing events as well as everyone willing to initiate locally their own Learning Planet festivals & get involved in the promotion of learning for SDGs.

- A dedicated online platform with resources & toolkits to facilitate local initiatives and help the festival to spread globally.

Ultimately, the myriad of events will contribute to the emergence of countless learning communities across the globe, mobilizing collective intelligence, sharing resources and empowering people to further engage in efficiently addressing local issues.
**Goal**
To maximize the LP impact by partnering with the most visible global events, thus spreading the SDG culture

**About**
A co-opetition in the spirit of the Olympic Games that will allow to recognize and scale the best ESD solutions from around the world

**Target**
Youth and citizens from all countries!
Sustainable Development Games - SD Games
Recognizing & scaling the world’s leading ESD solutions

sdgames.learning-planet.org

The SD Games represent a unique opportunity to award Laureates from 192 countries with a series of SDG Prizes. Each year, the SD Games will be hosted by a partner global event such as the Olympic Games or the World Expo.

The SD Games will consist in:
- A global competition between interdisciplinary national teams (scientist, artist, educator, student...) invited to present ESD projects chosen through a rigorous regional/national selection process.
- Under the aegis of UNESCO, a tier-one international jury will be in charge of awarding the ESD Prizes, thus guaranteeing the highest standards of quality and international recognition of the Laureates. Different Prize categories will be designed to recognize a range of achievements in the field (best scientific advance for SDGs, best frugal innovation ESD solution, etc.)
- Other Prizes may also be orchestrated in parallel: International media Prize, General Public Prize, Students Prize, etc.

Ultimately, SD Games will benefit from a unique global exposure that will contribute to spreading a culture of engagement in SDG. Moreover, the Laureates will benefit of tailor-made research projects designed to help them scale / further improve their impact.

*Possible partnerships are currently being discussed in view of the Dubai World Expo in 2021 & the Paris Olympic Games in 2024